



St. Matthew's Bloxam C of E Primary School Curriculum Map



Let your Light Shine

Themes	Autumn 1 – Geography	Autumn 2 History	Spring 1 Geography	Spring 2 History	Summer 1 Geography	Summer 2 History	Experiences in school based on 50 things to do before you're 11 ³ / ₄
Nursery	Rugby – Our Local Town - Where we live	Celebrations and festivals	People who help us	Ready, Steady Grow	Amazing animals	Water / Under the Sea	Bedtime stories evening Go welly wandering Gribbly bug visit Bring up a butterfly Help a plant grow Visit to farm Theatre trip
Reception	Rugby – Our Local Town - Where we live	Celebrations and festivals around the world.	People who help us	Ready, Steady Grow	Amazing animals	Water / Under the Sea	Bedtime stories evening Go welly wandering Gribbly bug visit Bring up a butterfly Help a plant grow Visit to farm Theatre trip
Year 1	Our house/Our street <i>How does the weather affect our lives?</i>	What does it take to become a great explorer?	Why don't penguins need to fly?	Why is the history of my local area significant?	Why does it matter where our food comes from?	How do our favourite toys and games compare with those children in the 1960s?	Movie night Theatre trip Trip - Farm Help a plant grow
Year 2	Our school – route from home to school <i>Field work</i>	Who is the greatest history maker?	How does the geography of Kamporg Ayer compare to where I live?	How much do we know about where Sappho used to live? (Pompeii)	Why do we love being beside the seaside so much?	Why was Charles sent to prison?	Movie night Theatre trip Visit – Cotswold Wildlife park Help a plant grow Synagogue visit
Year 3	Our school – continuity/change over time <i>How can we live more sustainably?</i>	How do artefacts helps us understand the lives of people in Iron Age Britain?	Why do so many people in the world live in megacities?	How did the lives of ancient Britons change during the stone age?	Why are jungles so wet and deserts so dry?	Who were the Anglo-Saxons and how do we know what was important to them?	Movie night Find your way with a map Make a home for a wild animal. Theatre trip Temple visit Visit Cotswold Wildlife park
Year 4	Rugby walk of fame – influence of the game of Rugby	What is the secret of the standing stones? (Bronze Age – Stonehenge)	Beyond the magic kingdom	How did the arrival of the Romans change Britain?	Why do some earthquakes cause more damage?	What did the Vikings want and how did Alfred help to stop them getting it?	Movie night Find your way with a map Build a raft Kayak - Blackwell Float in a boat Theatre trip Monastery visit
Year 5	Continuity/change high street and	The history of the Trojan horse – historical fact,	Why are mountains so important?	Local area – landmark etc. of	What is a river?	Why was the winning of the Battle of Britain in 1940 so important?	Space night camp over Go star gazing Coventry Cathedral visit



50

things to do before you're 11¾

How many have you done?

We've been working closely with kids just like you to put together this list of the best things to do before you're 11¾. (Although lots of them are still great fun even when you're 81¾.) You'll find fun things to do for every kind of outside place, from mountains to sea, forests to fields. So what are you waiting for? Get out there and see how many you can do!

 1. Get to know a tree	 2. Roll down a really big hill	 3. Camp outdoors	 4. Build a den	 5. Skim a stone	 6. Go welly wandering	 7. Fly a kite	 8. Spot a fish	 9. Eat a picnic in the wild	 10. Play conkers
 11. Explore on wheels	 12. Have fun with sticks	 13. Make a mud creation	 14. Dam a stream	 15. Go on a wintry adventure	 16. Wear a wild crown	 17. Set up a snail race	 18. Create some wild art	 19. Play pooh sticks	 20. Go paddling
 21. Forage for wild food	 22. Find some funky fungi	 23. Get up for the sunrise	 24. Go barefoot	 25. Join nature's band	 26. Hunt for fossils and bones	 27. Go stargazing	 28. Climb a huge hill	 29. Explore a cave	 30. Go on a scavenger hunt
 31. Make friends with a bug	 32. Float in a boat	 33. Go cloud watching	 34. Discover wild animal clues	 35. Discover what's in a pond	 36. Make a home for wildlife	 37. Explore the wonders of a rock pool	 38. Bring up a butterfly	 39. Catch a crab	 40. Go on a nature walk at night
 41. Help a plant grow	 42. Go swimming in the sea	 43. Help a wild animal	 44. Watch a bird	 45. Find your way with a map	 46. Clamber over rocks	 47. Cook on a camp fire	 48. Keep a nature diary	 49. Watch the sunset	 50. Take a friend on a nature adventure